

PATENT APPLICATION FEE DETERMINATION RECORD
Effective January 1, 2003

Application or Docket Number
10/661,178
M7Y 065 P1 113

CLAIMS AS FILED - PART I

TOTAL CLAIMS	(Column 1)	(Column 2)
17		
NON	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	17 minus 20 =	0
INDEPENDENT CLAIMS	4 minus 3 =	1
MULTIPLE DEPENDENT CLAIM PRESENT		<input type="checkbox"/>

* If the difference in column 1 is less than zero, enter "0" in column 2

X CLAIMS AS AMENDED - PART II

AMENDMENT A	(Column 1)	(Column 2)	(Column 3)
	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	+ 1	Minus	- 20 =
INDEPENDENT			
Independent	+ 4	Minus	- 4 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	FEES	RATE	FEES
BASIC FEE	\$75.00	BASIC FEE	\$75.00
X3 0=		X31B=	
X42=		X34a=	
+140=		+220=	
TOTAL		OR TOTAL	<i>534</i>

BEST AVAILABLE COPY

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X3 0=		X31B=	
X42=		X34a=	
+140=		+220=	
TOTAL ADDT. FEE		OR TOTAL ADDT. FEE	

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X3 0=		X31B=	
X42=		X34a=	
+140=		+220=	
TOTAL ADDT. FEE		OR TOTAL ADDT. FEE	

AMENDMENT B	(Column 1)	(Column 2)	(Column 3)
	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	+ 17	Minus	- 20 =
Independent	+ 4	Minus	- 4 =
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM			

SMALL ENTITY		OTHER THAN SMALL ENTITY	
RATE	ADDITIONAL FEE	RATE	ADDITIONAL FEE
X3 0=		X31B=	
X42=		X34a=	
+140=		+220=	
TOTAL ADDT. FEE		OR TOTAL ADDT. FEE	

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, enter "0" in column 3.

** If the "Highest Number Previously Paid For" in THIS SPACE is less than 20, enter "0".

*** If the "Highest Number Previously Paid For" in THIS SPACE is less than 3, enter "1".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.